Impedance of standard impact sources and their effect on impact sound pressure level of floors

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This paper reports on a systematic study of the Impact Sound Pressure Level (ISPL) due to different standard sources (ISO tapping machine, Ball, and "Bang Machine") when applied to a wood-joist floor-ceiling construction with and without a floor topping. Measurement data show that for each floor, the ISPL was different for each source. Not surprising since the blocked force for each source is different. But, after applying corrections for the applied force the ISPL’s remain different, suggesting problems since the sources simulate the same human walking activity. Perhaps more importantly, the rank of assembly effectiveness (which is simply the difference in ISPL between reference and other assembly) was different for the three sources. Measurements of the drive point impedance of sources and floors are presented to explain this behaviour and to recognise that the power injected is not just related to the applied force, but also a function the impedance match (or miss-match) between the source and floor. Using a simple model, it is possible to correctly rank the effectiveness of floor assemblies using predicted ISPL for any source, if the forces and impedances are known.

1 Introduction

One of the broader goals of this research is to predict the Impact Sound Pressure Level (ISPL) of one standard impact source from another (ISO tapping machine, Ball, and Bang Machine). For this, the floor must be characterized independent of the source. Accomplishing this would increase the understanding of how power gets injected into the floor system, reduce the time needed for measurements (only one source instead of three), and simplify the implementation of codes. The goal of this paper is to evaluate 3 methods to predict the ISPL and rank floors assemblies correctly from one source to another.

This paper concentrates on predicting the ISPL of the Bang Machine, which produces very high force levels, unlike those of a foot. These are believed to cause non-reversible damage to the floors [1,2] and believed to cause non-linear reactions of the floor.

The ISPL of the Bang Machine will be predicted from the ISO tapping machine and Ball using three approaches. First, all sources will be assumed to inject the same amount of power into the floor. Second, the injected power will be dependent on the blocked force of the sources. Third, the injected power will be dependent on blocked force and impedance of sources and floors.

The procedure of prediction will be demonstrated for the Bang Machine using data from the reference floor assembly and finally the ranking of Single Number Ratings (SNR) will be presented for five floor assemblies using the Japanese and Korean Standards.

Measurements were made in NRC’s flanking facilities, which has four upper and four lower rooms. Direct and flanking sound transmission was measured, however only the direct sound transmission is investigated in this paper. The direct sound transmission from the upper source room to the room directly below is isolated from the flanking by shielding all the walls in the lower room [3].

2 Description of floor-ceiling assemblies and impact sources

This section describes the floor-ceiling assemblies and standard sources used.

2.1 Floor-ceiling assemblies

This paper considers the five platform wood frame constructions – a reference assembly (Case 1A, shown in Figure 1) and four variants (Cases 1B, 1C, 1E and 1F).

Figure 1: Case 1A: Reference floor assembly with nomenclature.

Two variants assessed treatments to the mounting of the gypsum board (Cases 1B and 1C), one assessed the stiffening the floor (Case 1E) and one assessed treatment to the exposed floor surface in the form of floor topping placed on an interlayer (Case 1F). All the floors had a sub-floor of 19 mm oriented strand board (OSB) screwed to the top of the 305 mm wood-I joists, 150 mm thick insulation between the joists, and a double layer of 16 mm gypsum board supported below the joists. A more detailed description with diagrams can be found in [2].

2.2 Sources

The three standard sources are a rigid light source, the ISO tapping machine (ISO), and two heavy soft sources, the Ball, and Bang Machine (Tire). These are shown in Figure 2. The ISO tapping machine is actually five 500g steel hammers that drop from 4cm at a total rate of 10 drops per second (2Hz per hammer). The Ball is made of a rubber shell around an air volume, and is dropped from 1 meter height. The Tire is a small car tire calibrated via its air pressure and dropped from a height of 0.85 meters. The sources are described in the two standards JIS A 1418-2 and KS F 2810-2.

The ISO sources produce steady state noise whereas the soft heavy impactors produce transient noise. This means that their signals need to be measured differently. The soft heavy impactors are measured with fast exponential time weighting as peak signals whereas the ISO tapping machine noise is measured with linear time weighting as rms signals.
3 Prediction Procedure

As mentioned in the introduction, characterizing the floor independent of the source is very beneficial. The following simple power equilibrium will assist in doing so. A force applied to the floor through the sources (see Figure 1), injects power \( P_{\text{inj}} \) into the floor system. A portion of this power reaches the receive room directly below via the ceiling \( L_w \). The other part can, when dealing with direct transmission, be seen as the total power impact transmission loss \( T_L \) of the floor assembly. This includes power transmitted via flanking paths to other rooms and damping.

\[
P_{\text{inj}} + T_L = L_w
\]

(1)

To, for example, predict the ISPL of the Tire from the Ball, the \( T_L(\text{Ball}) \) using data from the ball needs to be calculated by \( T_L(\text{Ball}) = L_w(\text{Ball}) - P_{\text{inj}}(\text{Ball}) \) and to that the injected power of Tire be added \( (L_w(\text{Tire}) = T_L(\text{Ball}) + P_{\text{inj}}(\text{Tire})) \). The more accurately the injected power and sound power in the room are estimated, the better the calculated \( T_L \) and resulting predicted \( L_w \) will be. Actually, only the source dependent terms of the injected power need to be included in the value of injected power to get a good estimate of the \( T_L \), because independent terms will be added again from the power injected by the other source (and will cancel out).

To then predict the room absorption corrected \( L_p \) and SNR of the standards the relationship between \( L_w \) and the \( L_p \) needs to be determined.

The rms \( L_p \) levels of the ISO tapping machine are corrected for effective room absorption area \( A \), as the standard requires measurement away from any room surfaces and for locations beyond the reverberation radius. Thereby, the levels \( L_{p,\text{rms}} \) describe the sound power \( L_w \) in the receive room quite well \( (L_w = L_p + 10 \log A/4 \text{ dB}) \).

The peak levels measured for the Ball and Tire are independent of the room properties (implicit to Standards that do not apply a room absorption correction), and are therefore also assumed to represent the sound power levels in the room sufficiently.

This paper will use \( T_L \) normalized to the Tire for comparisons. When looking at these dB differences please note that the differences are the same as those for the predicted \( L_w \), because to all of the curves the same power injected of the Tire \( P_{\text{inj}}(\text{Tire}) \) would be added to obtain the predicted \( L_p \).

4 Direct impact sound pressure levels

Measured 1/3 octave band impact SPLs in the receive room directly below the source room (see Figure 3) have different trends for the ISO tapping machine than for the Ball and Tire, which are very high in the low frequency range. The Tire always has higher levels than the Ball. The ISO tapping machine has the lowest levels at the low frequencies, and crosses the other two curves twice, first around 125 Hz and again around 2 kHz. This difference at the low frequencies is due to the different levels of blocked force between sources, as shown later.

If the power injected by all sources is the same \( P_{\text{inj}(\text{ISO})} = P_{\text{inj}(\text{Ball})} = P_{\text{inj}(\text{Tire})} \), then the curves in the lower graph showing the \( T_L \) or predicted levels relative to those of the Tire, should all align. Figure 3 shows that assuming all sources inject the same amount of power into the floor is a very crude estimate. The differences in frequency content suggests they are simulating different foot impacts – some with more stomping or jumping than walking.

In the next section the assumption for the power injected will be improved to get more of the source dependent influence out of the \( T_L \) values by introducing a blocked force correction.

5 Blocked force correction

The crude assumption (that the power injected from all sources is the same) will be improved now by including a blocked force correction term, \( P_{\text{inj(source)}} = F_0(\text{source}) \).
The blocked force $F_0$ of the three sources was measured by dropping each impact source from its standard height on a force plate (RION FP-10), which was placed on a very rigid floor of high impedance. An average of ten drops was made. Again, the ISO tapping machine data was captured as linear rms and the Ball and Tire as fast peak signals. A single ISO hammer was dropped within a time window of 2 sec. The rms value of five hammers dropping in total ten times per second was calculated from this.

Unfortunately, the force plate has its resonance frequency (zeroth radial mode) at around 1600 Hz. This error was minimized by only using differences in force levels. The error of the mode being excited slightly differently by the different sources of hard small contact area verses large soft contact area still exists.

The force of the ISO tapping machine has a more uniform characteristic (“white”), whereas the Ball and Tire are high at low frequencies and drop at higher frequencies. The differences of the blocked force of the sources relative to the Tire can be seen in the upper graph of Figure 4. The force of the Ball and Tire are more similar to one another, usually within 10 dB, whereas the ISO tapping machine force is 30dB higher in the high frequency range.

Figure 8 shows the circuit describing the relation between source and floor. $Z_s$ and $Z_f$ are the impedance of the source and floor, respectively, $v$ the velocity of both source and floor during contact, and $F_f$ and $F_0$ the force exerted on the floor and the blocked force respectively. Such a analogy was also investigated by Theodore Schultz in [4]. The blocked force measured previously on a surface of high impedance $Z_s$ leads to no velocity $v$ and therefore $F_f = F_0$ the blocked force.

The power injected into the floor is

$$P_{inj} = \frac{1}{2} |F_0|^2 \frac{\text{Re}(Z_f)}{Z_s + Z_f}, \quad (2)$$

with $\text{Re}(Z_f)$ being the real part of the floor impedance. To optimize a floor it is necessary to minimize the power injected into the floor system, thereby stopping the sound transmission as close to the source as possible. This is beneficial for both direct and flanking transmission. Because the sources are defined in the standards, the only parameter (of Eq.(2)) that can be adjusted is the floor impedance. Unfortunately, this function only has a local maximum for the maximised injected power and not for minimized power. Maximum power injected occurs when

$$Z_f = Z_s'. \quad (3)$$

It is obvious from Eq.(2) that the best approach is to modify the floor so there is first a very small real part and second the floor impedance is as far away from the complex conjugate of the source impedance as possible.

6.2 Impedance measurements

This section describes the measurement of the impedance required for the last power injection formulation. A shaker with impedance head (see Figure 6) was used to measure the impedance of the sources and floors. The impedance head was screwed to a 19x19mm aluminium tab that was glued to the specimens. The heavy soft impactors were
suspended. The theoretical impedance value of the hammer \((Z = j \omega m)\) was used in the calculations, where \(m\) is the mass and \(j\) the square root of \((-1)\) and \(\omega\) the angular frequency.

The sources and floors were excited with white noise and the force and acceleration at contact point were recorded. From these the impedance was calculated taking into account the added mass load of the tab and connection screws. This way the impedance was averaged over 30 seconds and averaged over the tab contact area. Figure 7 shows the results.

Figure 7 also shows the measured impedance of the three floor assemblies for which the impedance changed the most (They are Case 1A, 1E, and 1F). Changing the ceiling attachment Case 1A, B, and C has little influence on the floor impedance.

![Figure 6: Setup for impedance measurement of ball.](image1)

As mentioned previously the maximum power injected occurs when the impedance of the floor is the same as the complex conjugate of the source. Seeing how the floor impedance is stiffness driven and the soft heavy impactors switch from stiffness to mass driven going from low to high frequencies, the power injected due to impedance match gets higher; especially, at higher frequencies, where the magnitudes between source and floor become more similar as well. In the high frequency range the source and floor impedances are almost the complex conjugate of one another leading to the highest power injected.

6.3 Impedance correction results

The force correction term of the power injection correction has already been accounted for. Therefore the rest, the impedance term from Eq.(2) will now be expanded.

![Figure 8 Magnitude of Impedance correction of sources in dB (ref 1 Ns/m).](image2)

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The correction for the Ball and Tire are very similar (see Figure 8), because their impedances are very similar relative to the floor impedance. The impedance correction factors at the lower frequencies are very small. This is because the power injected indirectly includes the actual force \(F_i\) calculated from the blocked force and impedances applied to the floor. In the low frequencies it is the same as the blocked force, because the floors there have a much higher impedance than the sources \((F_i = F_0)\).

Adding these impedance corrections to the force corrections leads to the curves in Figure 9. Comparing these to the ones with only the force correction in Figure 4 shows that the prediction improves at the higher frequencies.
The Ball in general is better for predicting the ISPL of the Tire for the basic wood joist floor. Using the Ball data however over-predicts, whereas using the ISO tapping machine data under-predicts the ISPL in the low frequencies where the SNR is influenced most.

7 Ranking of Single Number Ratings

Predictions of the Tire ISPL were carried out for all of the five floor assemblies. The resulting SNRs can be seen in Table 1 for both the Japanese and Korean ratings (JIS A 1419-2 and KS F 2863-2 respectively).

<table>
<thead>
<tr>
<th>Case</th>
<th>Measured SNR (Iso Hammer)</th>
<th>Predicted SNR (Ball)</th>
<th>Measured SNR (Iso Hammer)</th>
<th>Predicted SNR (Ball)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1A</td>
<td>72</td>
<td>69</td>
<td>70</td>
<td>69</td>
</tr>
<tr>
<td>1B</td>
<td>71</td>
<td>71</td>
<td>70</td>
<td>64</td>
</tr>
<tr>
<td>1C</td>
<td>69</td>
<td>69</td>
<td>69</td>
<td>64</td>
</tr>
<tr>
<td>1E</td>
<td>70</td>
<td>70</td>
<td>69</td>
<td>64</td>
</tr>
<tr>
<td>1F</td>
<td>71</td>
<td>70</td>
<td>70</td>
<td>64</td>
</tr>
</tbody>
</table>

Table 1 Measured and predicted SNR scheme of the Tire for both countries (L_{1,Fmax,H} for Japan, and L_{1,Fmax,AW,H} for Korea). Upper table – absolute, lower table – rel to Case 1A.

Introducing the blocked force component into the power injection assumption improves the prediction of ISPL from one source to another in the higher frequency range. However, there is still room for improvement.

Some assumptions may not hold true, and their influence needs to be investigated further, such as the assumption that the peak sound pressure levels represent the sound power levels. However this seems to have little influence, because estimates from the Ball (also using peak levels) give errors similar to those when using the ISO tapping machine.

Another difficulty is measuring the “correct” impedance of the sources - the actual impedance of the source and floor during impact. The contact areas are not square like the aluminum tabs and change over time of impact. The impedance is also a function of time, and the averages made over the square aluminum tab and the time might not be sufficient. Also measuring the impedance, especially of the Ball and Tire, with a steady state signal could be introducing errors. Steady state excitation may excite modes of the sources, which are not excited by the short impulse of collision, or at least not fully developed before the source has lost contact to the floor. Measuring the impedance with an impedance hammer will be investigated next.

There is also indication that the floor-ceiling system reacts non-linearly to Tire impact, which is inconsistent with all of the assumptions made. Investigations to clarify this are ongoing.

A first step has been achieved in characterizing the impact T_{l} of the floor for an impact source independent of the source itself, and predicting the ISPL from one source to the next.

Acknowledgments

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References


